

Physical Layer Prototyping using WARPLab

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Rice University

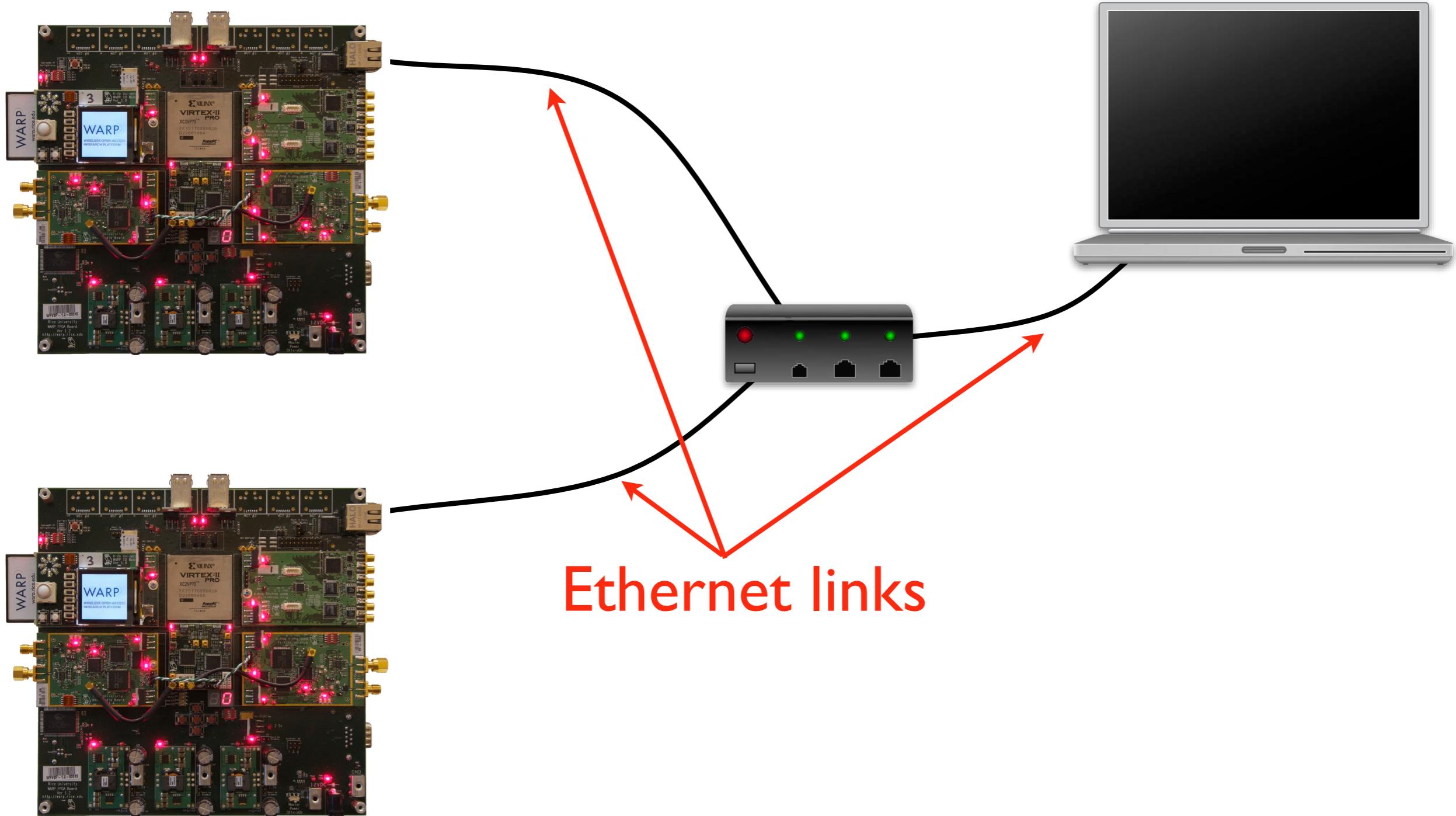
WARP Workshop
July 14, 2008



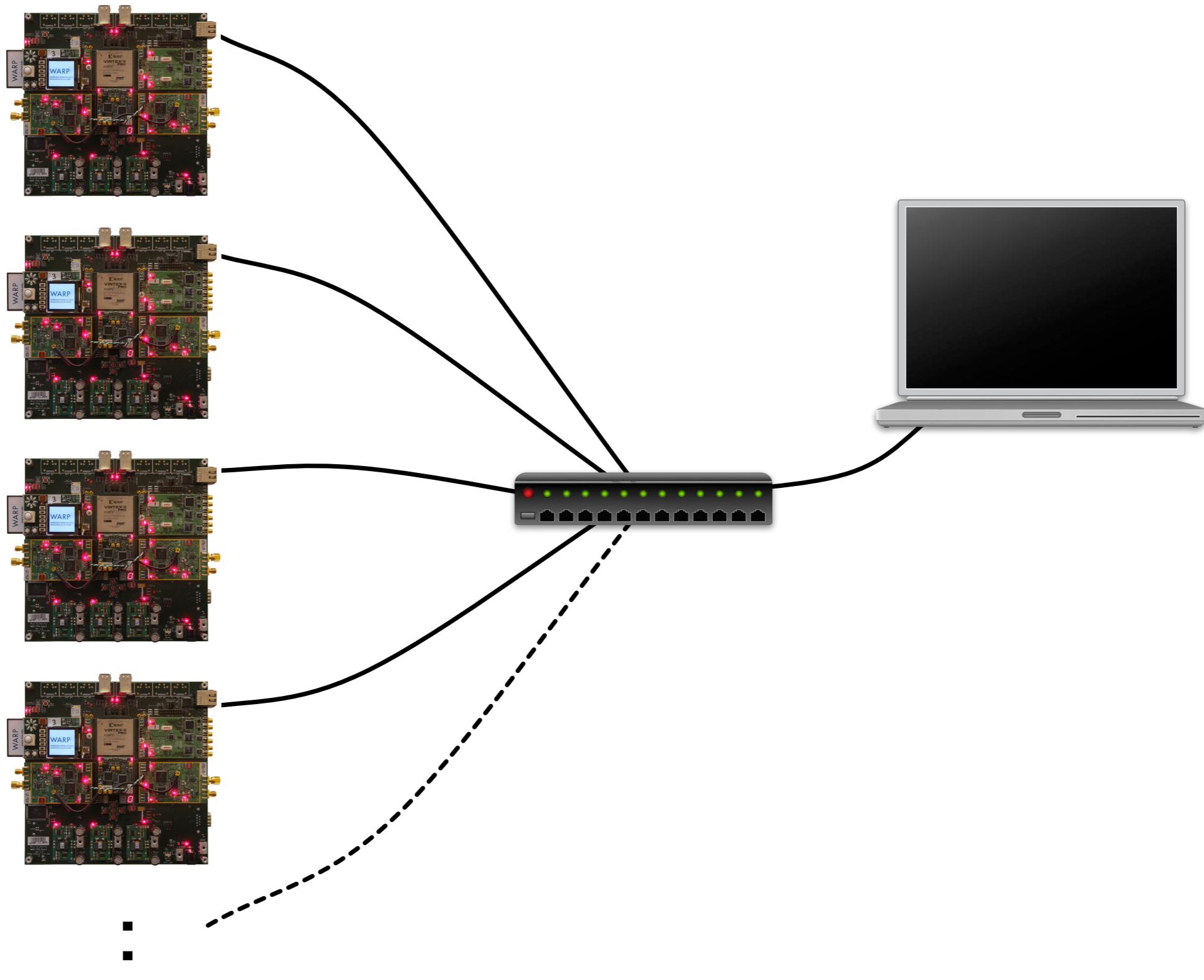
PHY Design Flows

- WARPLab
 - MATLAB↔WARP Link
 - Real-time Tx-Rx and offline processing
 - Very rapid prototyping of PHY algorithms
- Real-time PHY design
 - Low-level FPGA design using Sysgen
 - Putting it all together using XPS

WARPLab Overview

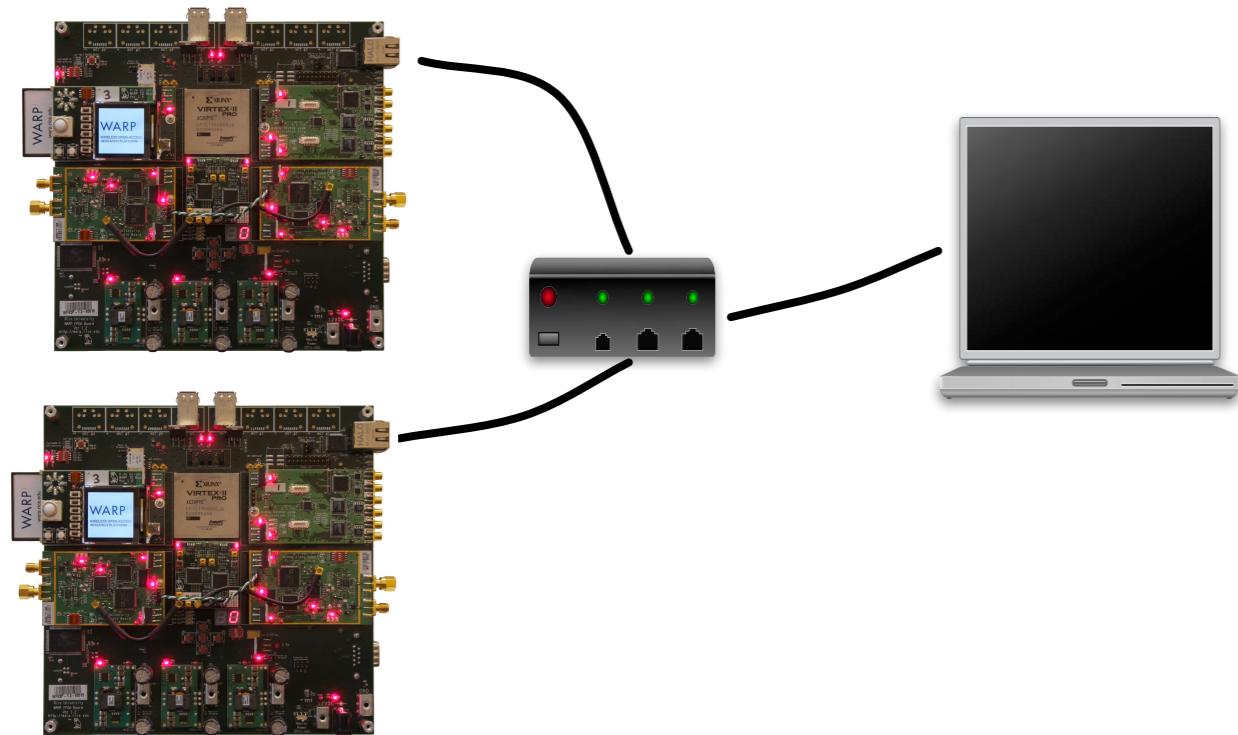


WARPLab Overview



Up to 16 WARP Nodes

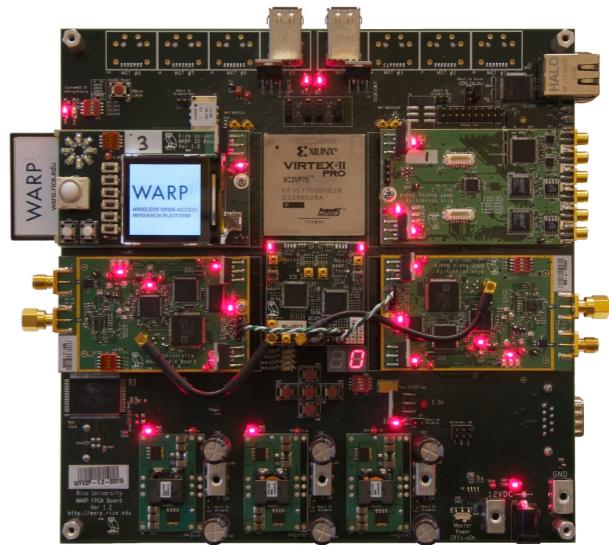
WARPLab Overview



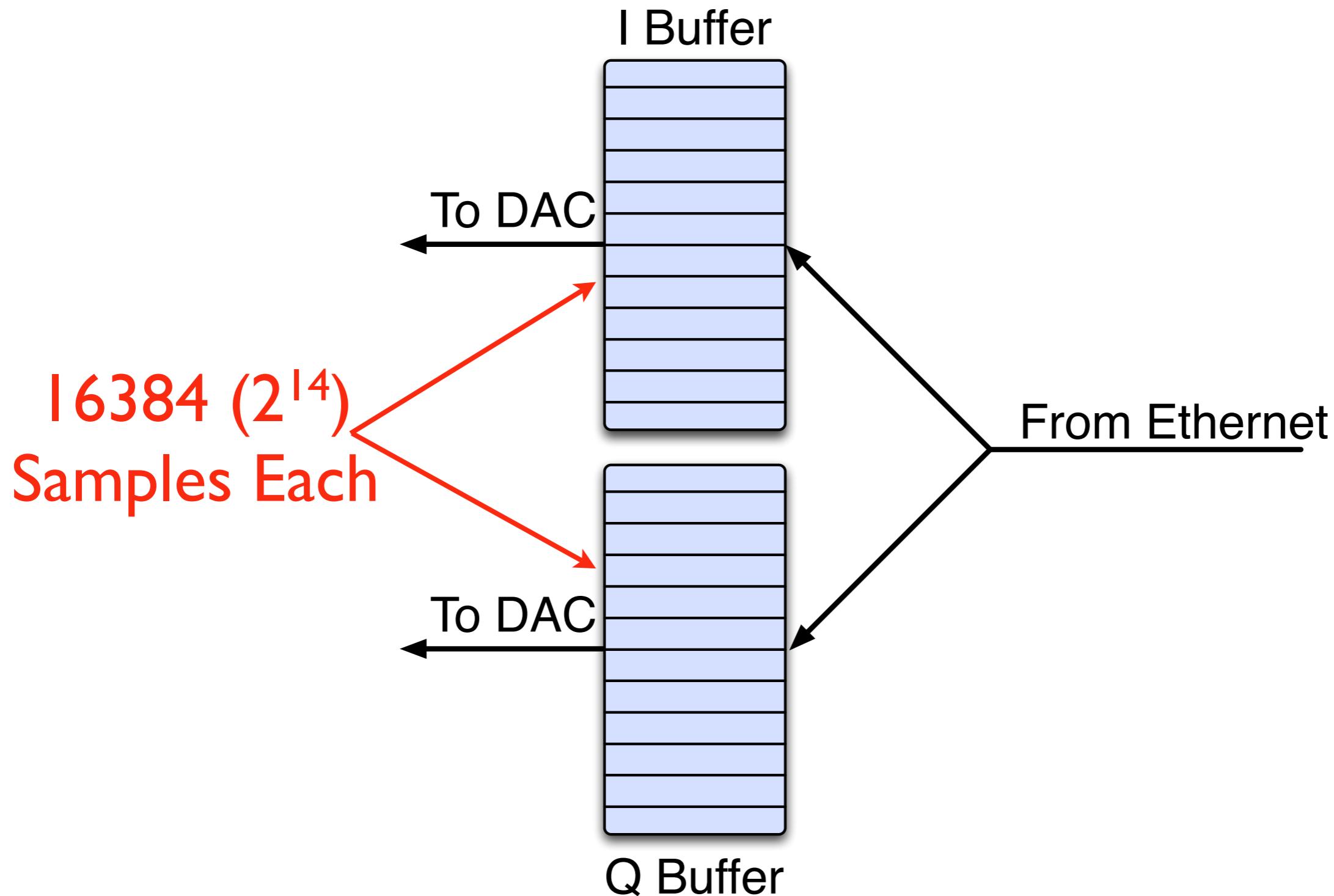
- WARP for wireless interfaces
- Real-time channel use
- One PC controls many WARP nodes
- MATLAB for signal processing
- Non-real-time processing

WARPLab Architecture

- Bitstream is provided
 - Reference design is provided
- Same bitstream for all nodes
 - Any node can be Tx or Rx
- MATLAB user interface
 - M-code functions provided facilitate interaction with boards
- All open-source

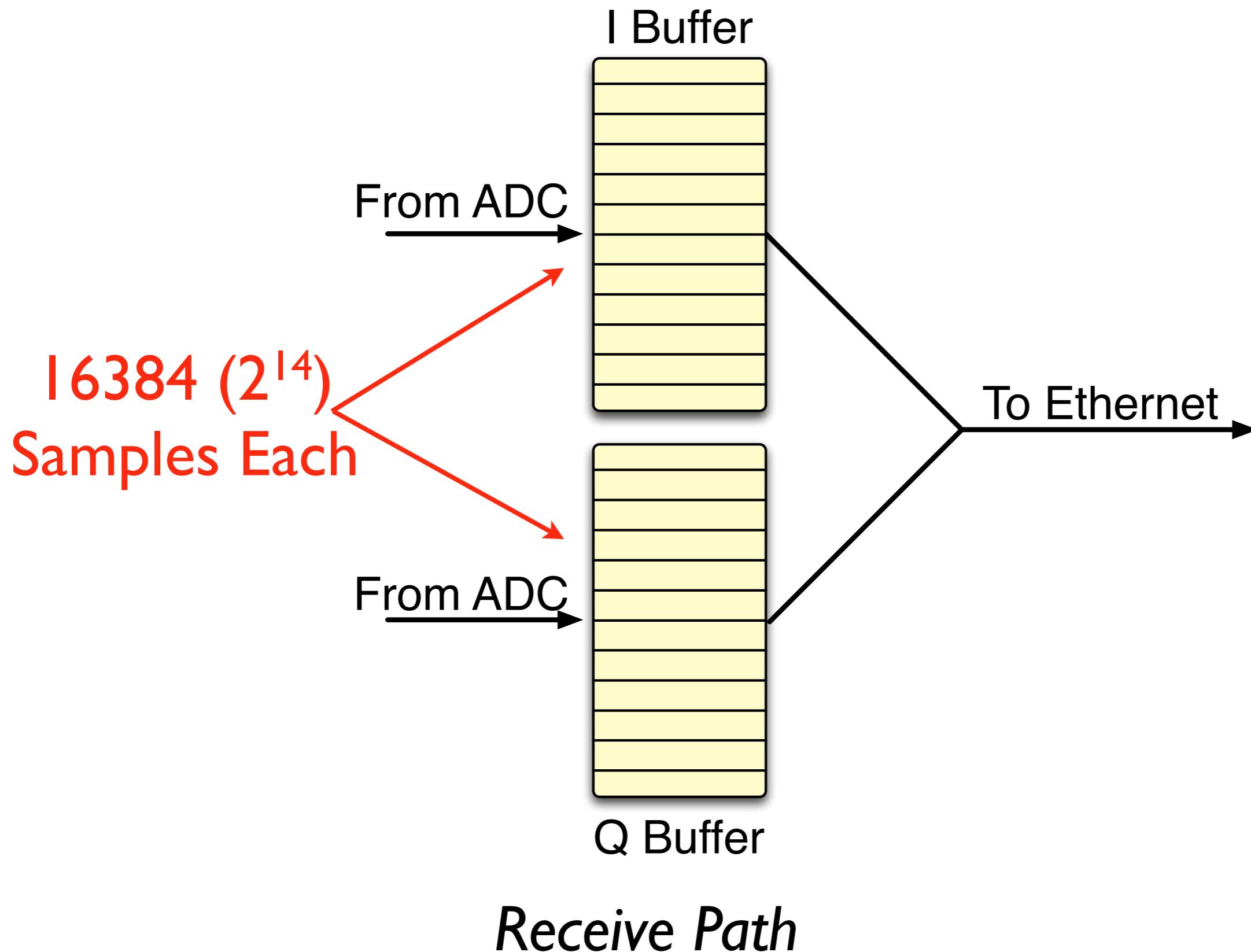


WARPLab Architecture

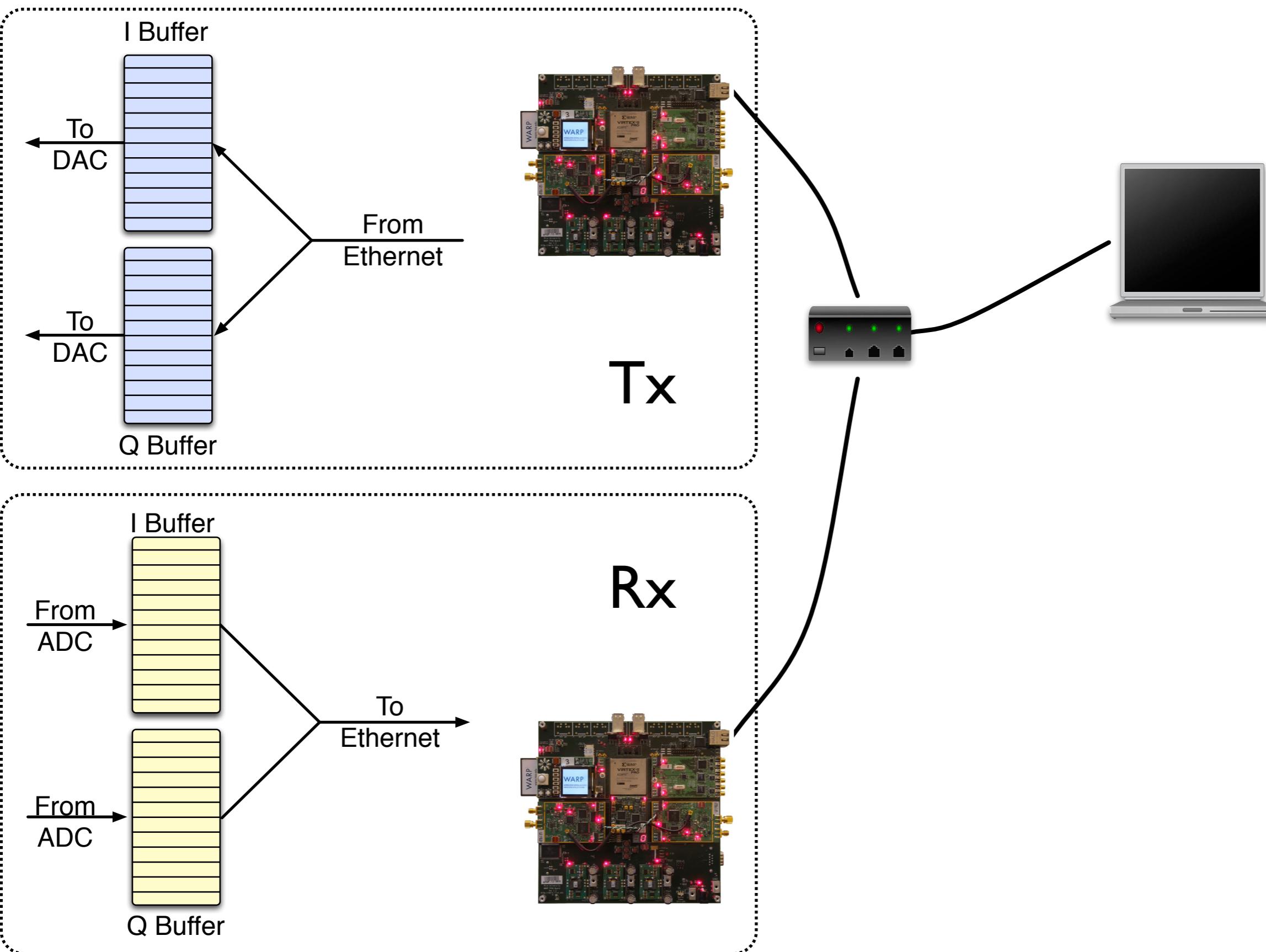


Transmit Path

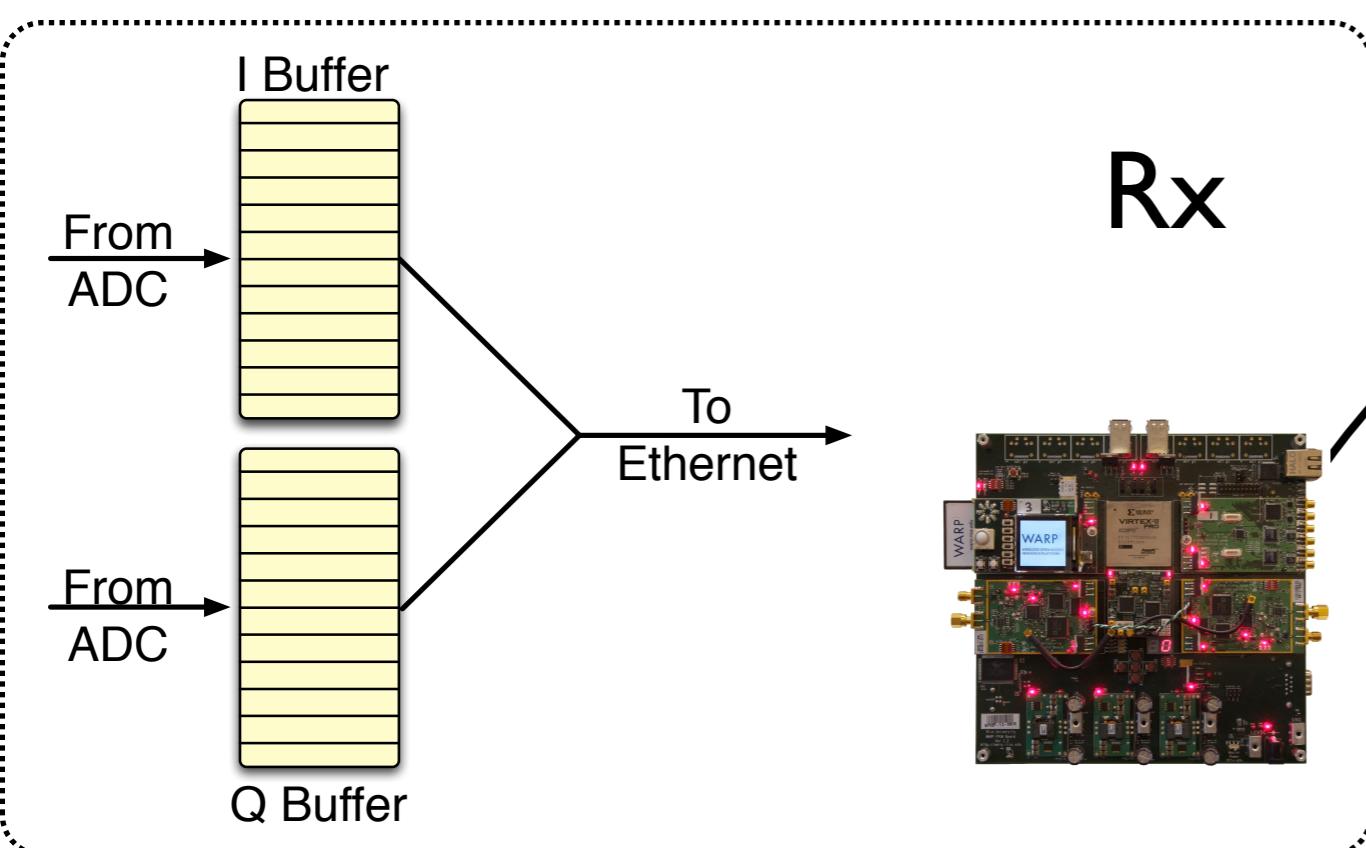
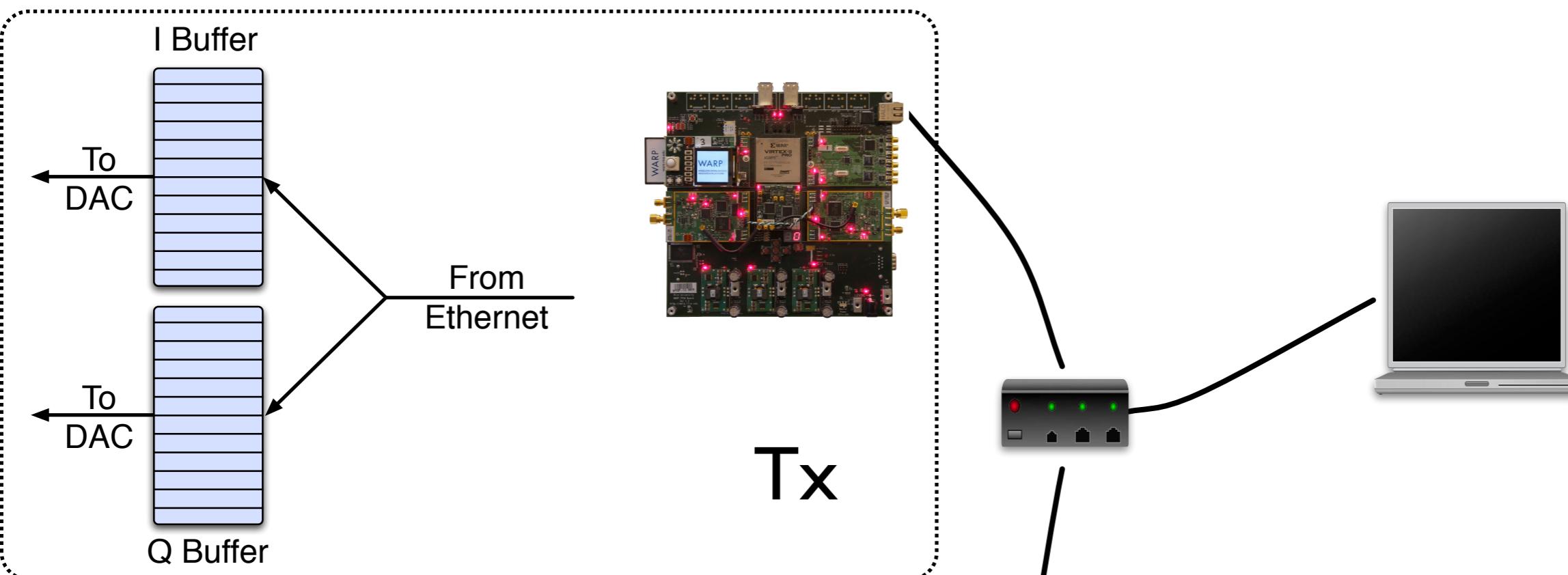
WARPLab Architecture



WARPLab Flow

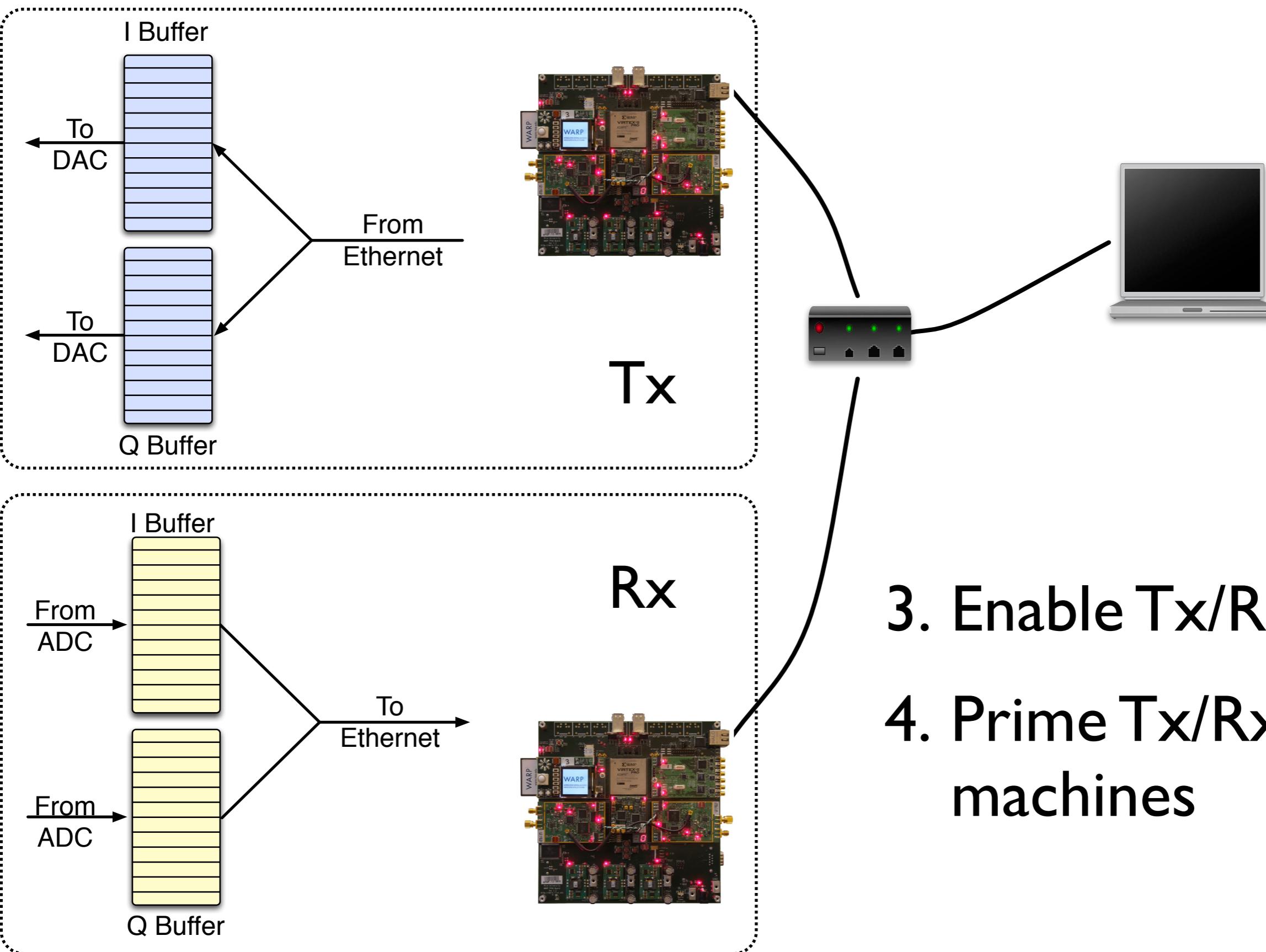


WARPLab Flow



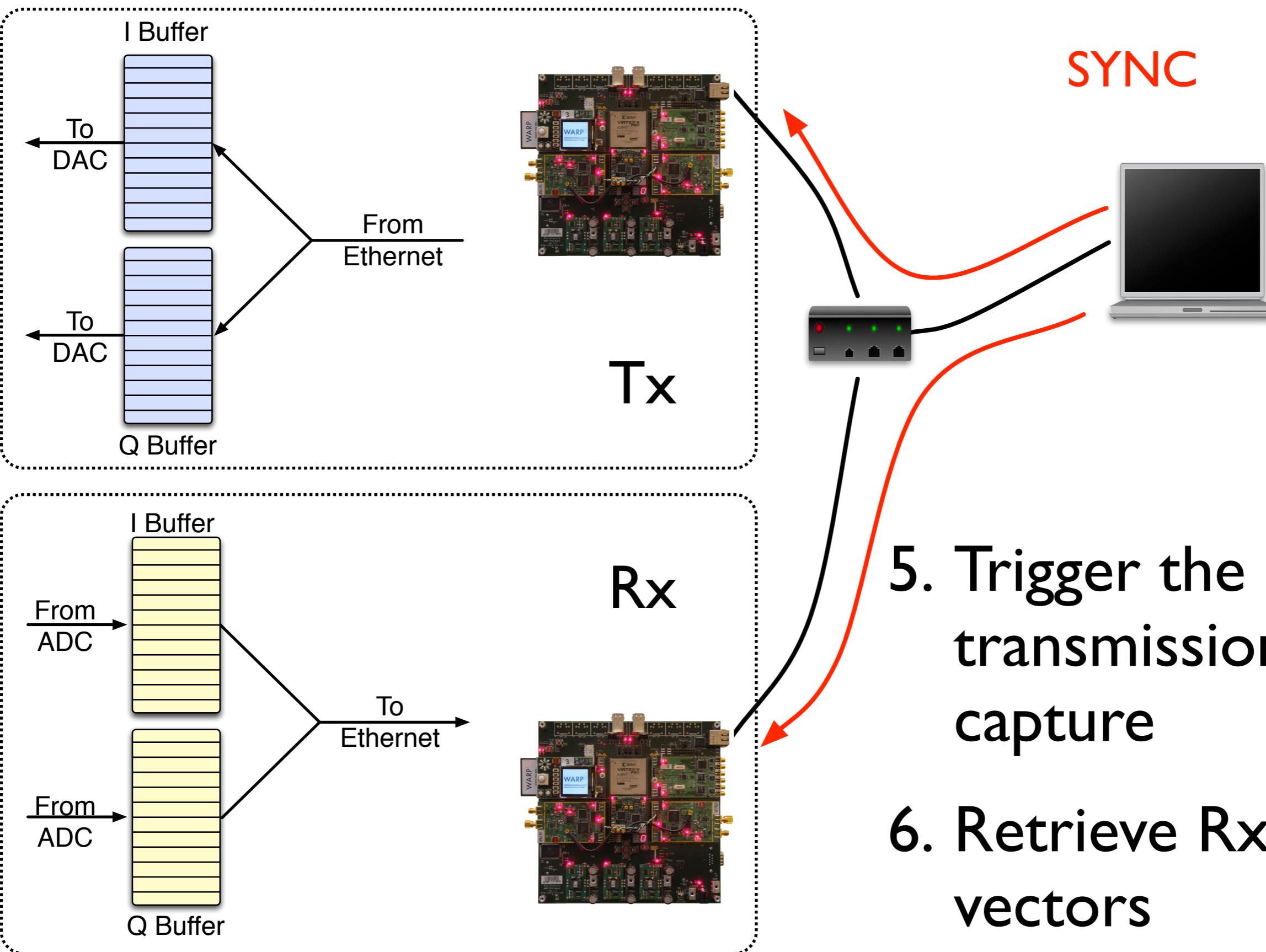
1. Initialize nodes & radio settings
2. Download Tx vectors

WARPLab Flow



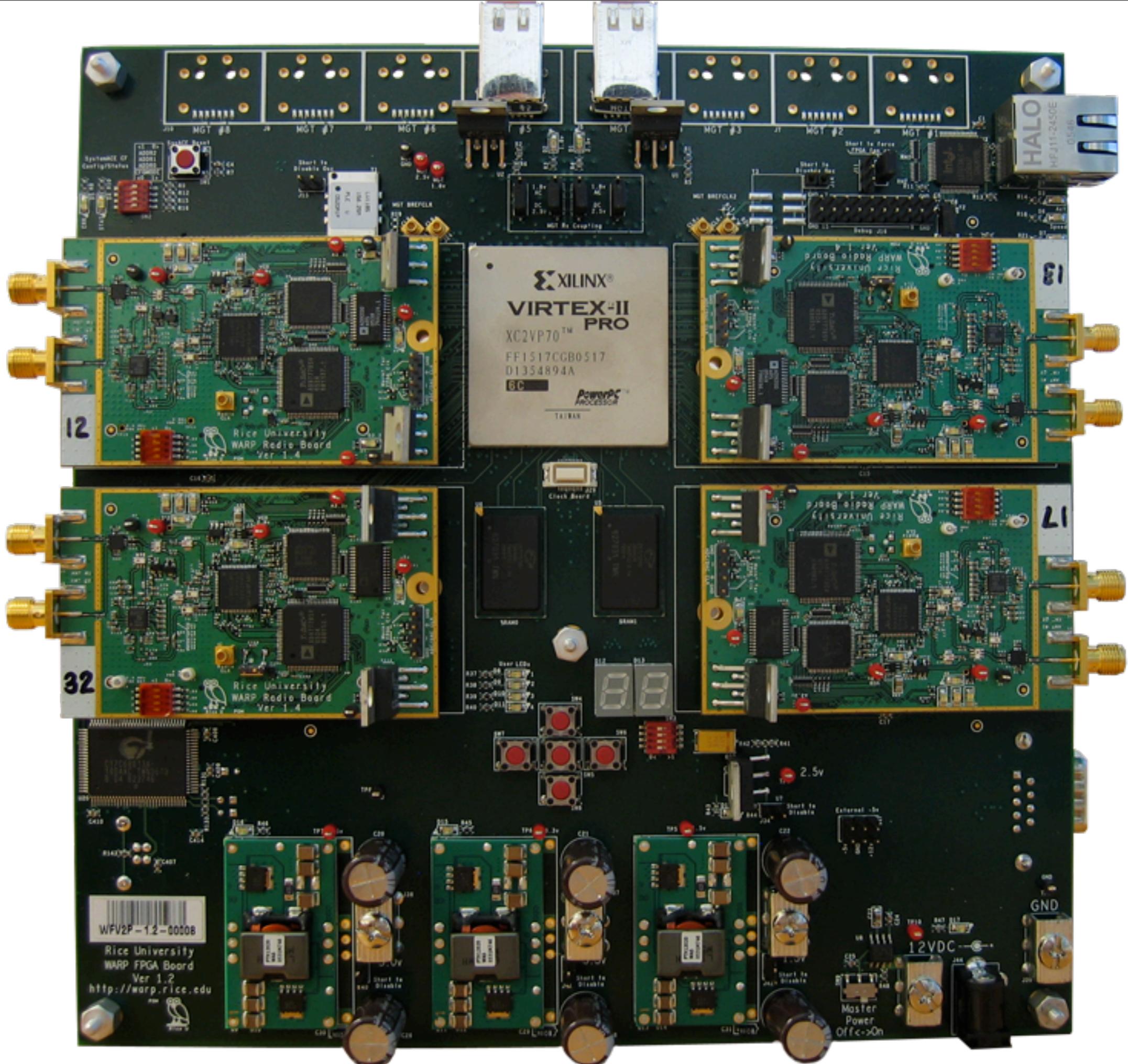
3. Enable Tx/Rx paths
4. Prime Tx/Rx state machines

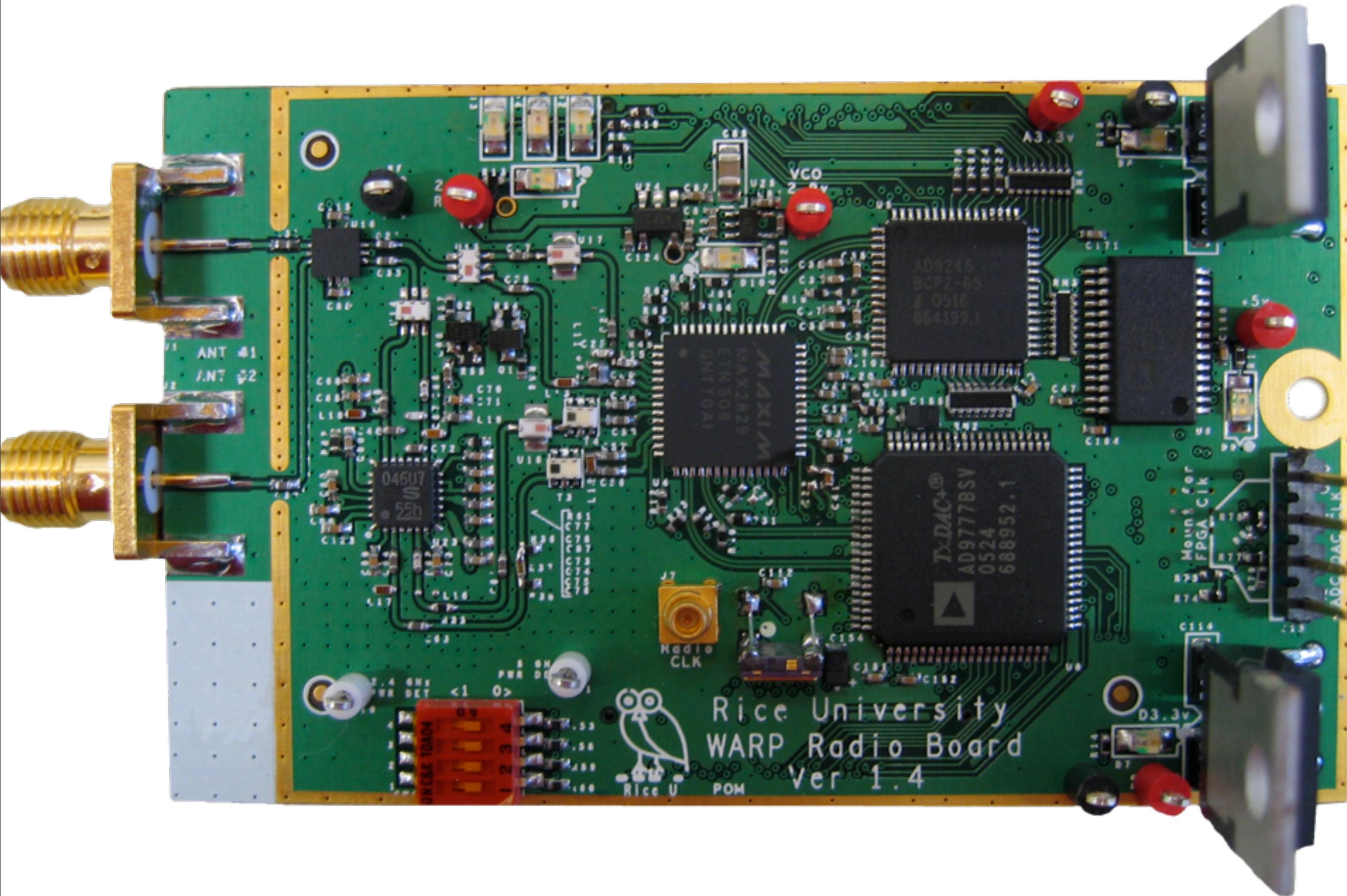
WARPLab Flow



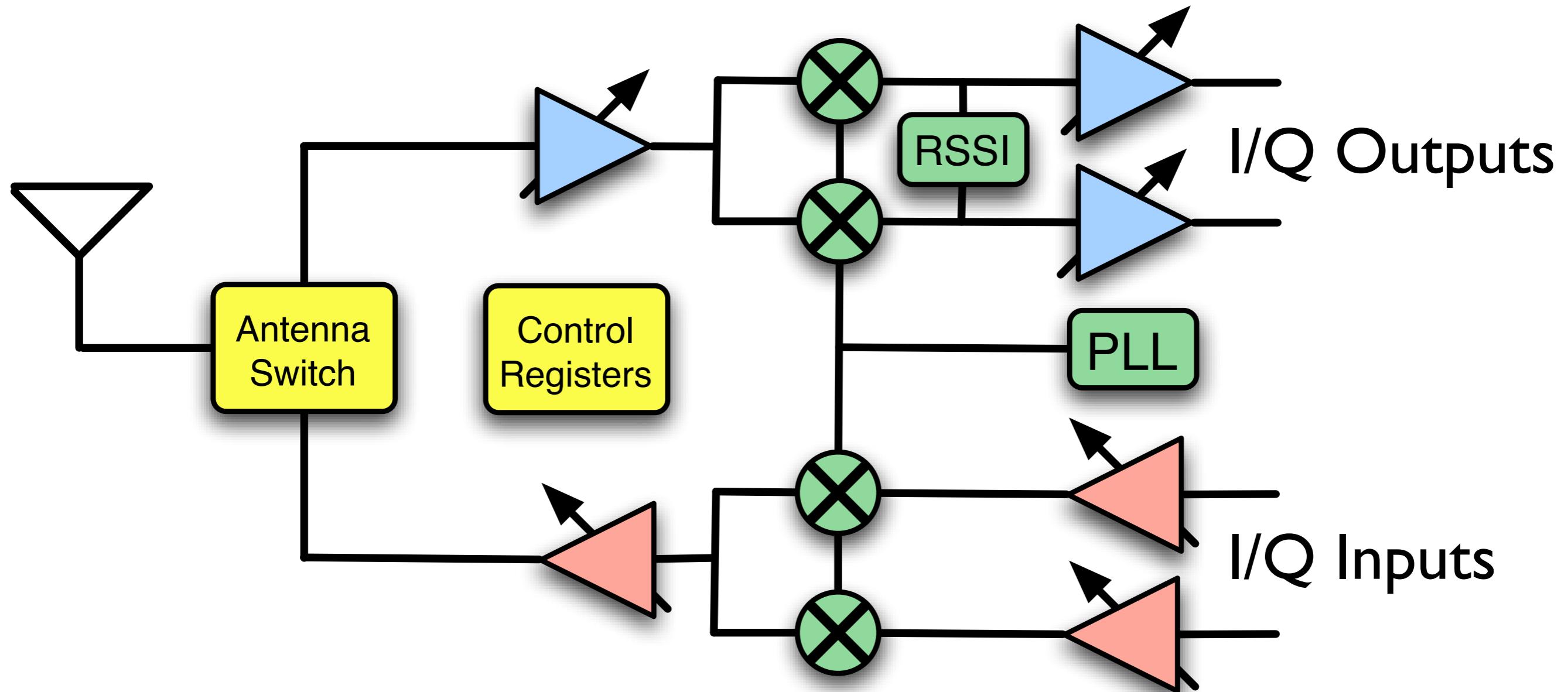
WARPLab Architecture

- Independent Tx/Rx buffers
 - Buffers persist between triggers
 - Rx path captures I/Q and RSSI
- Control and synchronization by Ethernet
- Low-level radio control
 - Tx/Rx gains
 - Center frequency

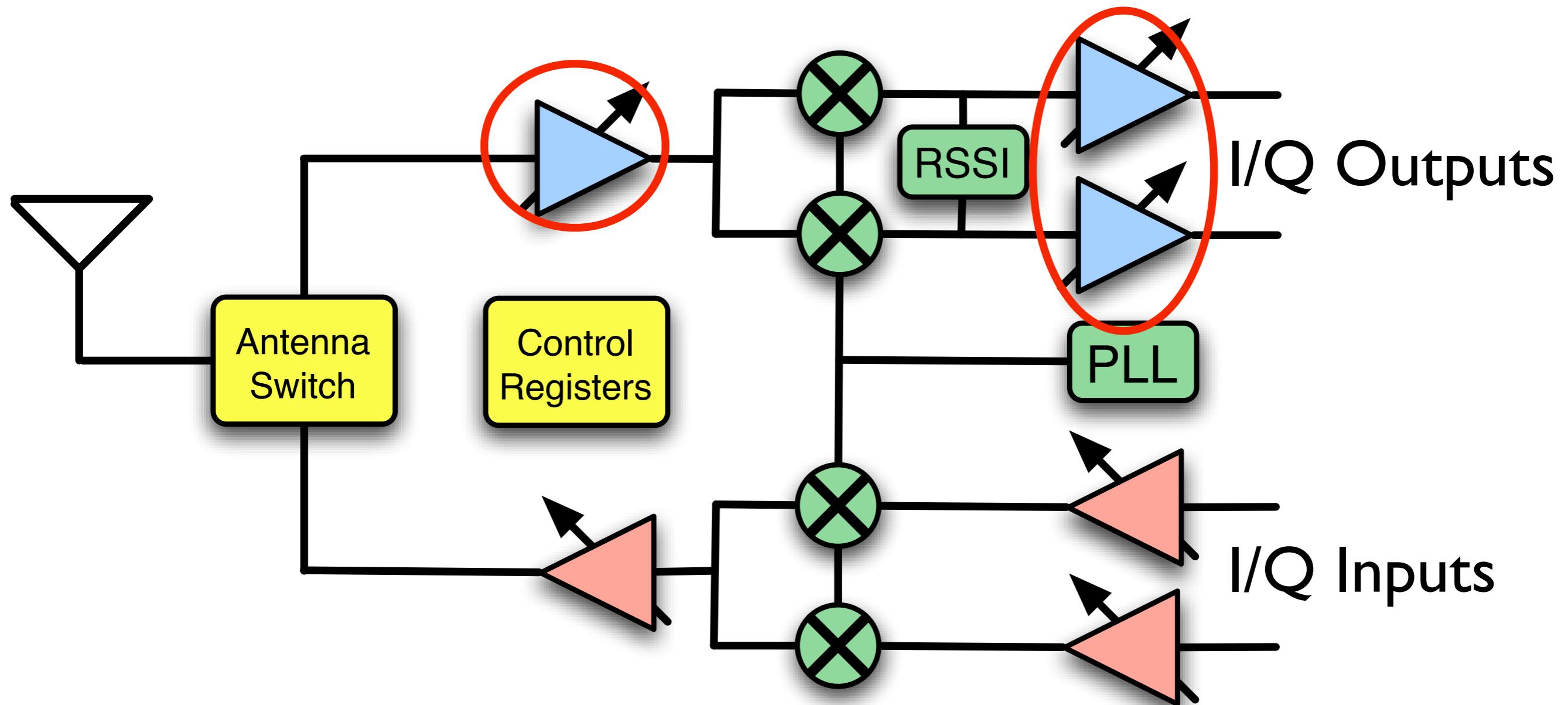




Radio Transceiver

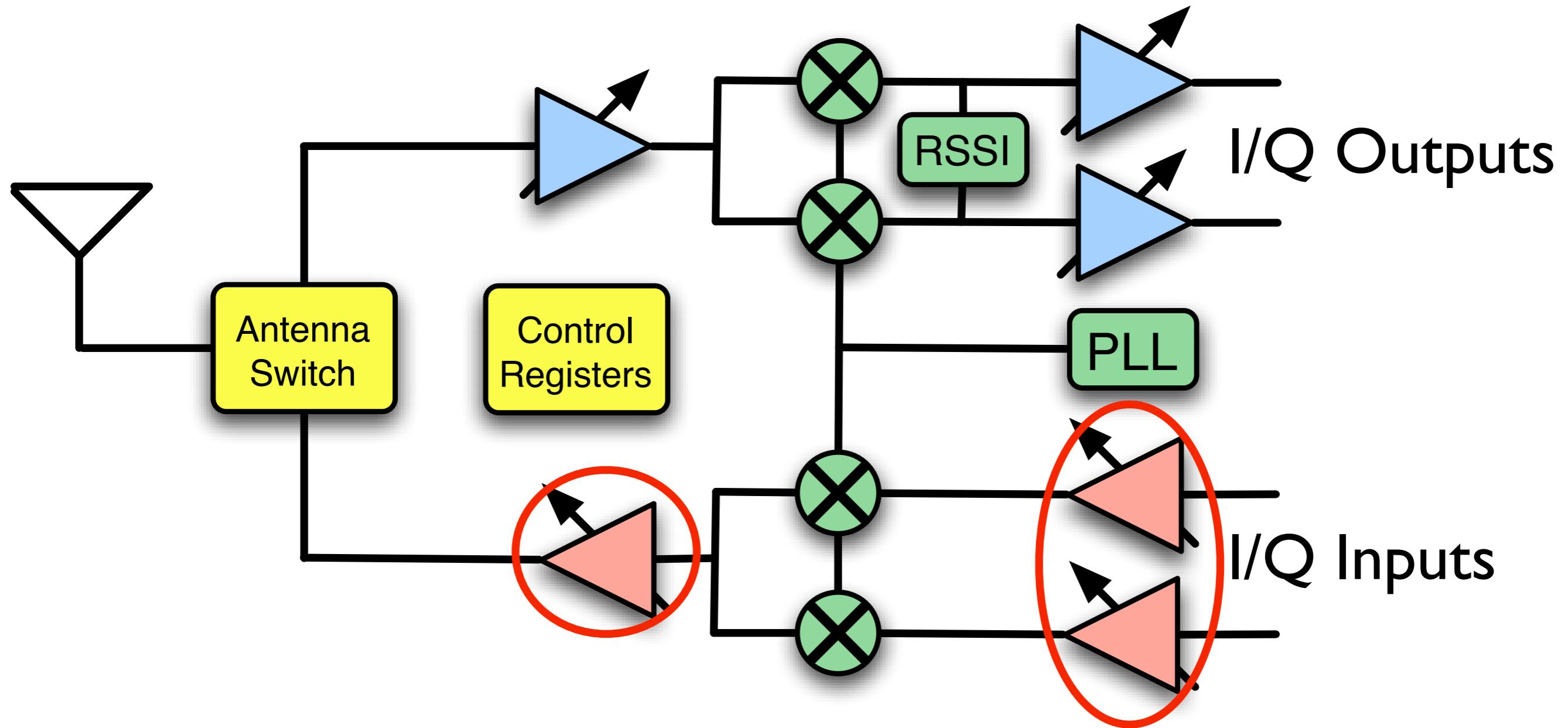


Radio Transceiver



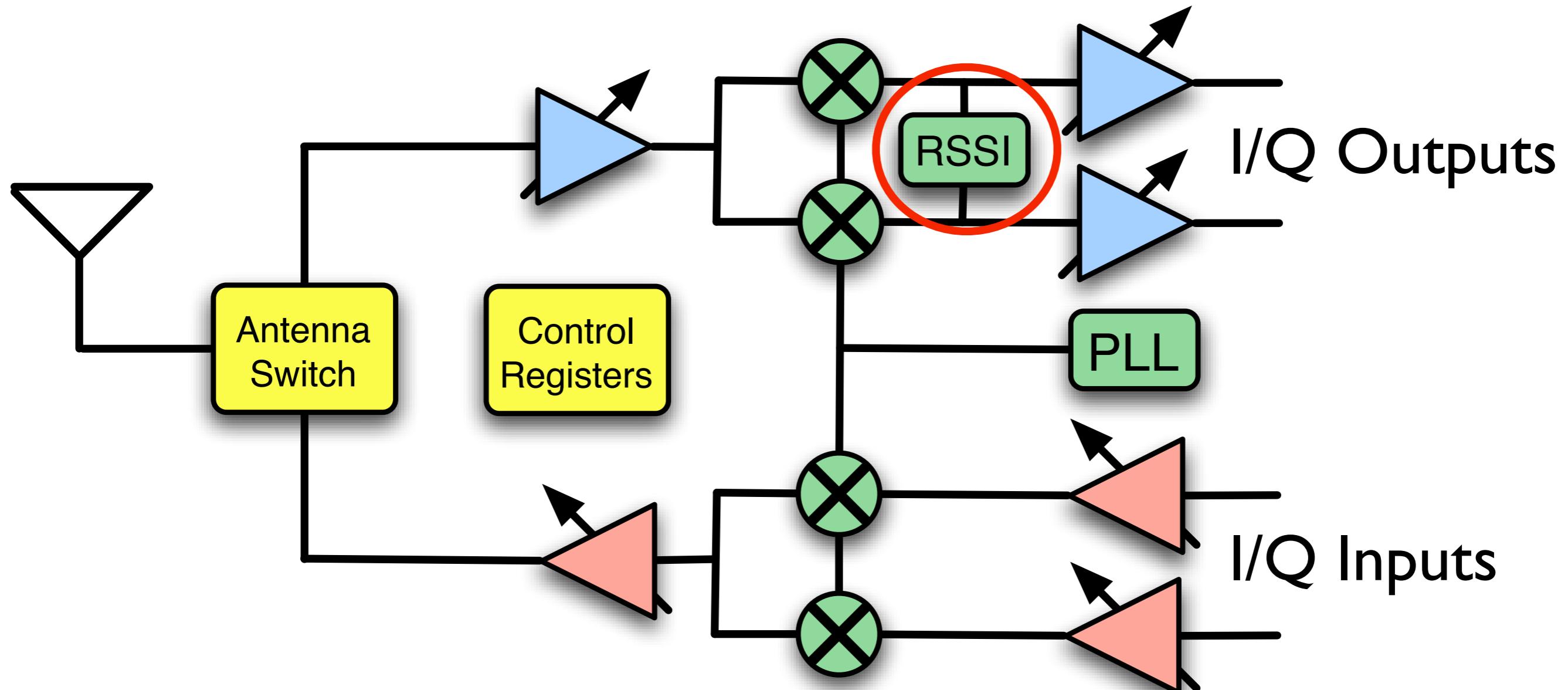
Variable Gain Rx Amplifiers
Gain value input from MATLAB

Radio Transceiver



Variable Gain Tx Amplifiers
Gain value input from MATLAB

Radio Transceiver

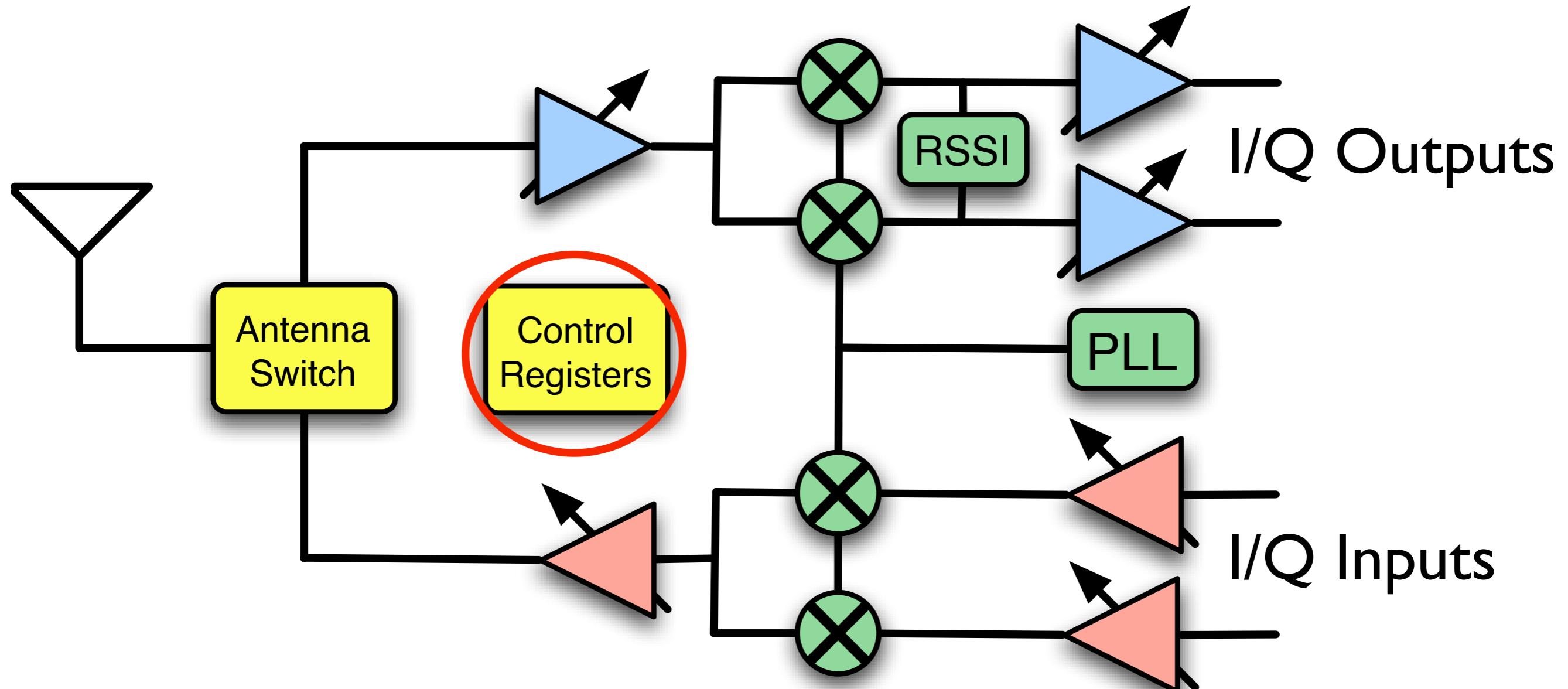


Received Signal Strength Indicator After RF Gain

Written in a buffer in the FPGA

Can be read from MATLAB

Radio Transceiver

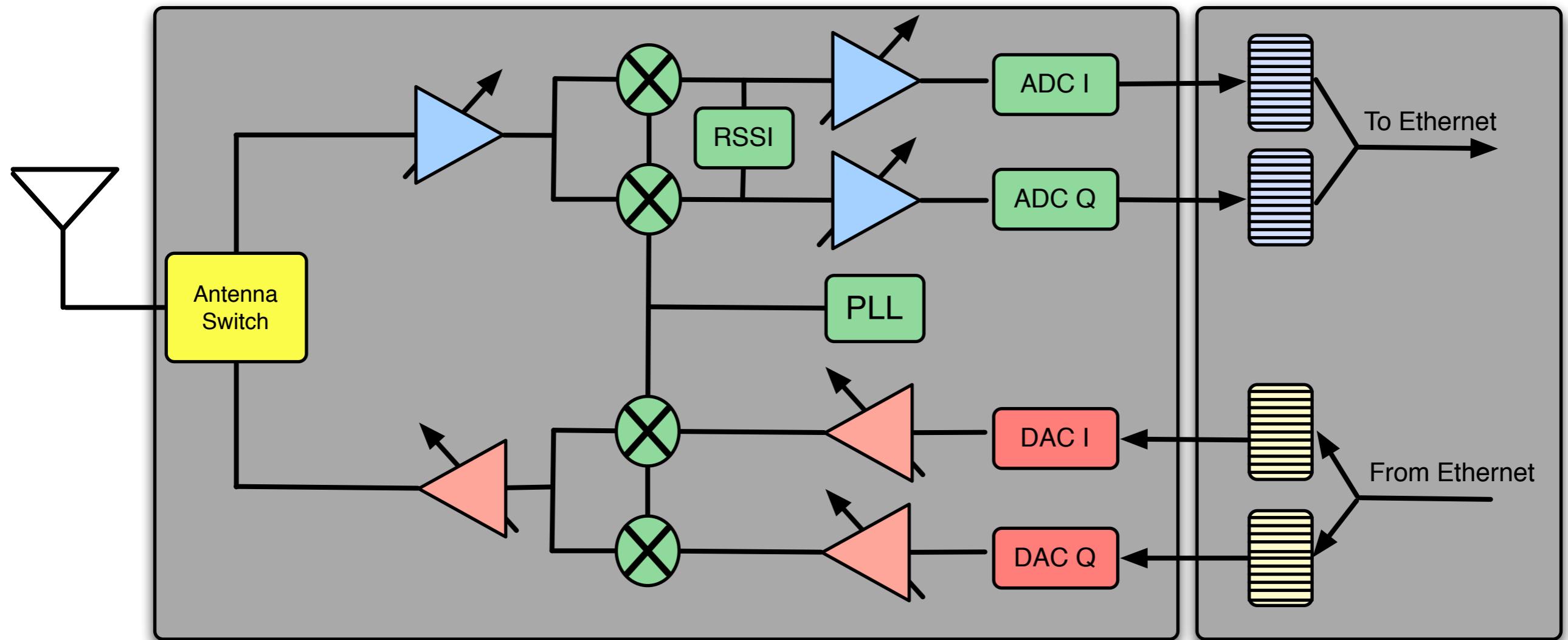


Register Bank
(controlled by SPI interface)

WARPLab Architecture

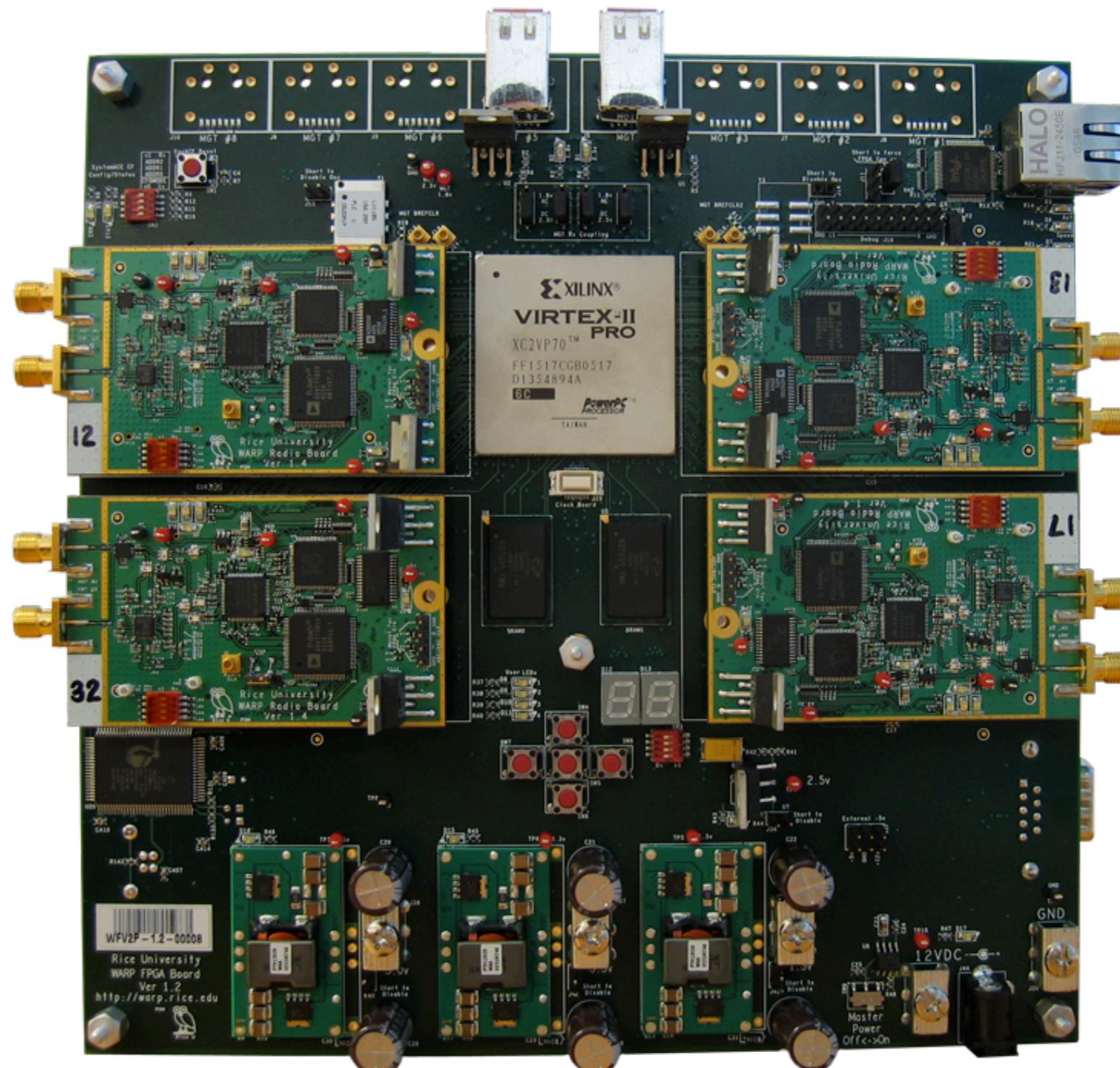
RADIO

FPGA



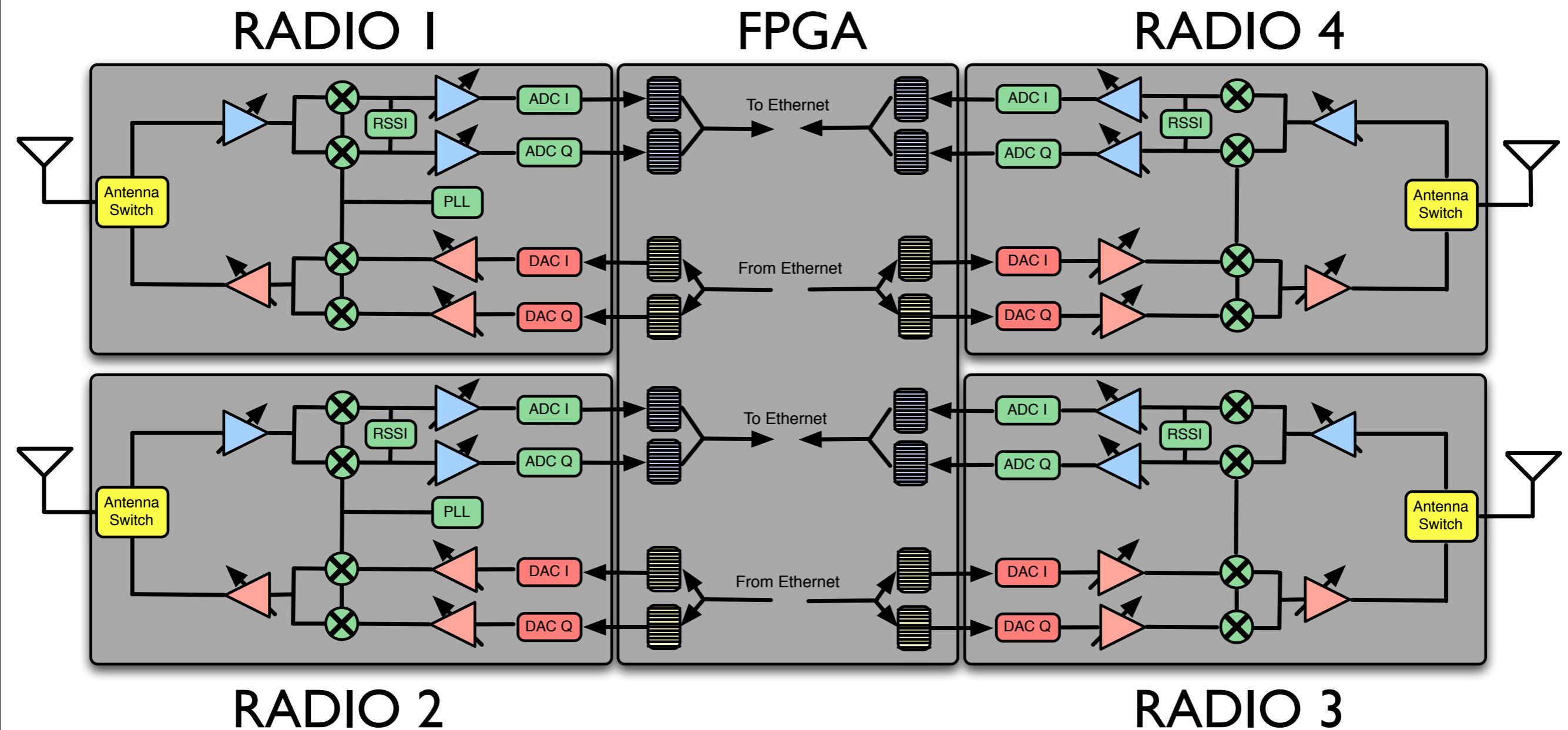
WARPLab Architecture

4x4 node



WARPLab Architecture

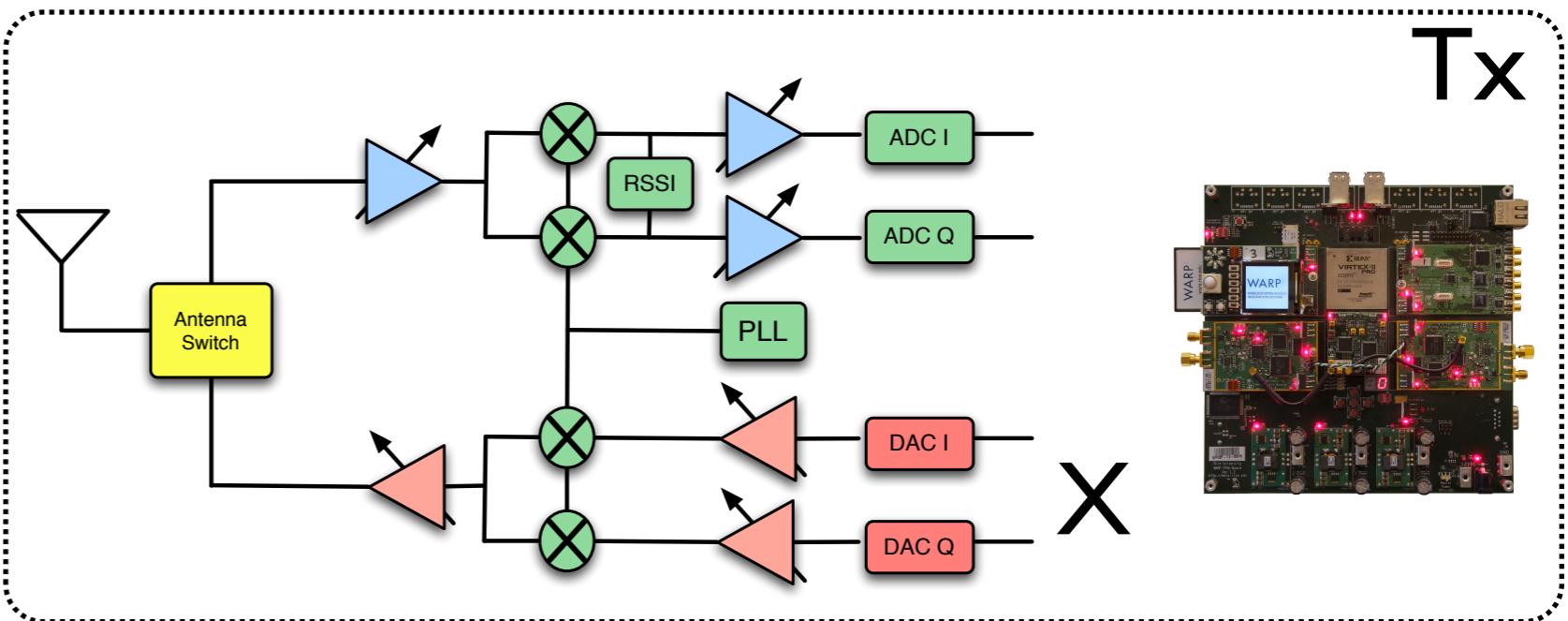
4x4 node



Tx Signal Requirements

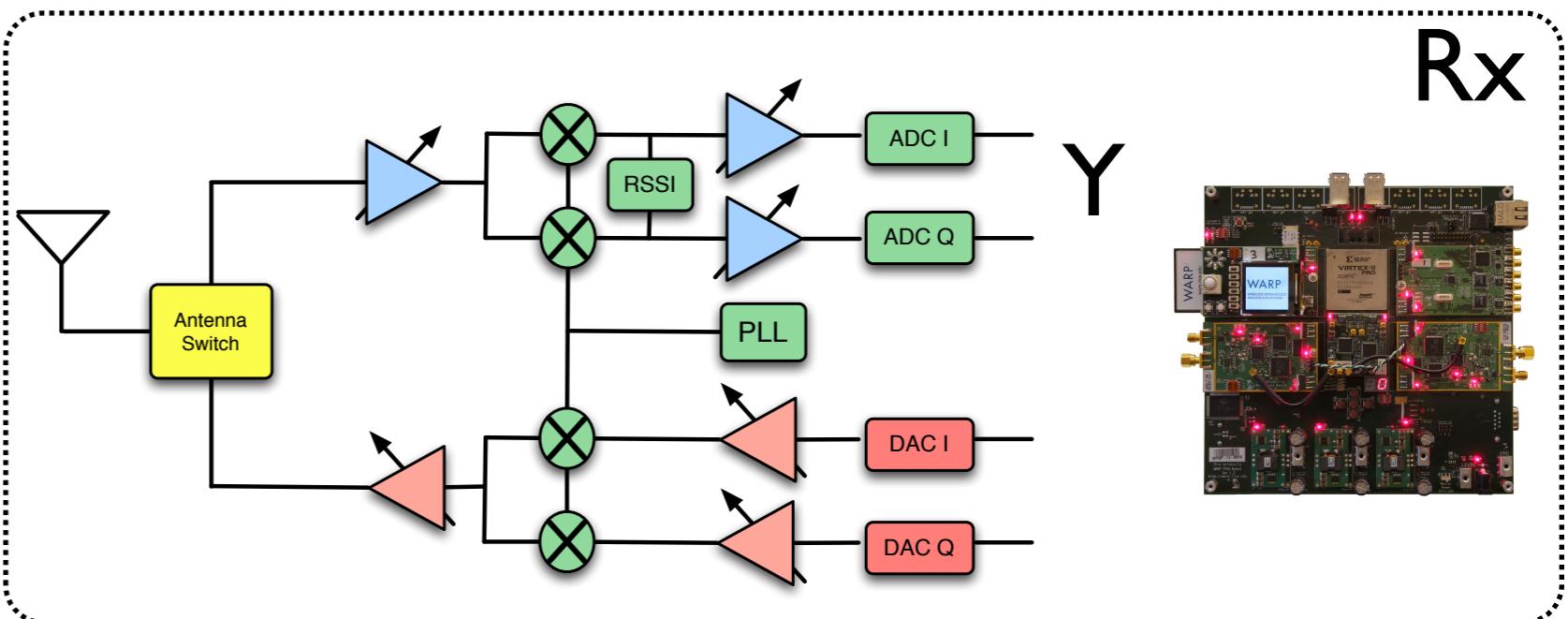
- Amplitude of real part in $[-1, 1]$
- Amplitude of imaginary part in $[-1, 1]$
- Highest frequency 9.5 MHz (19 MHz BW)
- Lowest frequency 30 KHz
- 40 MHz sampling

Tx to Rx path



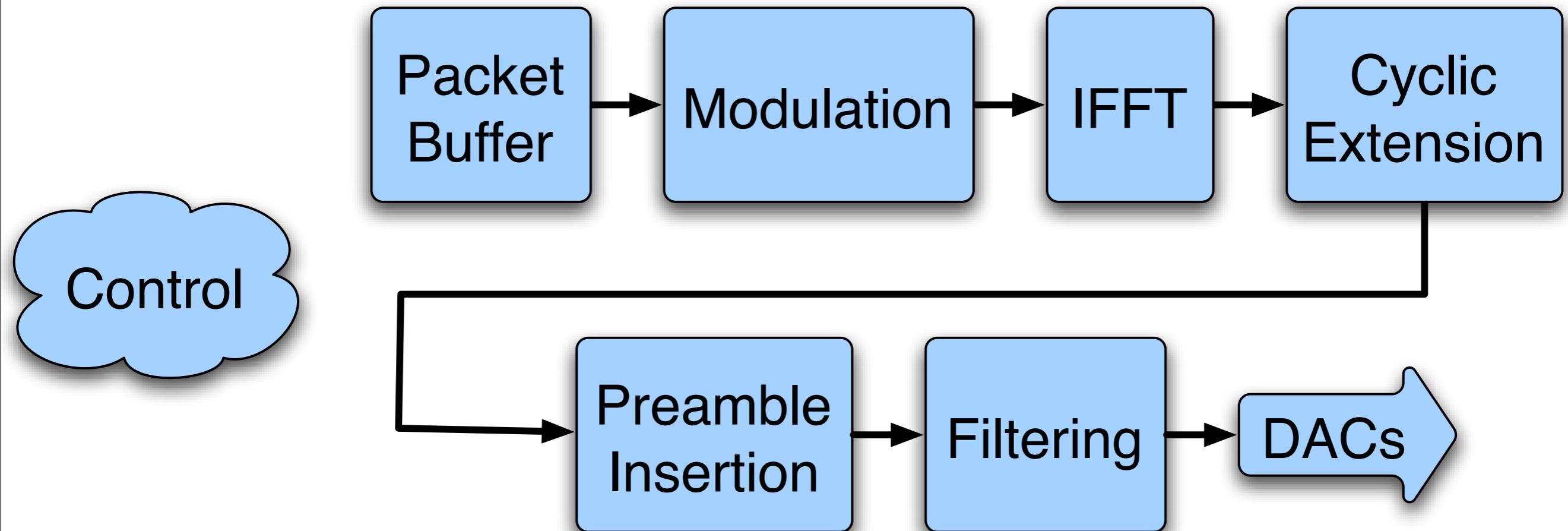
$$Y = |\mathcal{H}| G_{RXBB} G_{RXRF} G_{TXPA} G_{TXRF} G_{TXBB} X$$

$|\mathcal{H}|$: Wireless channel magnitude



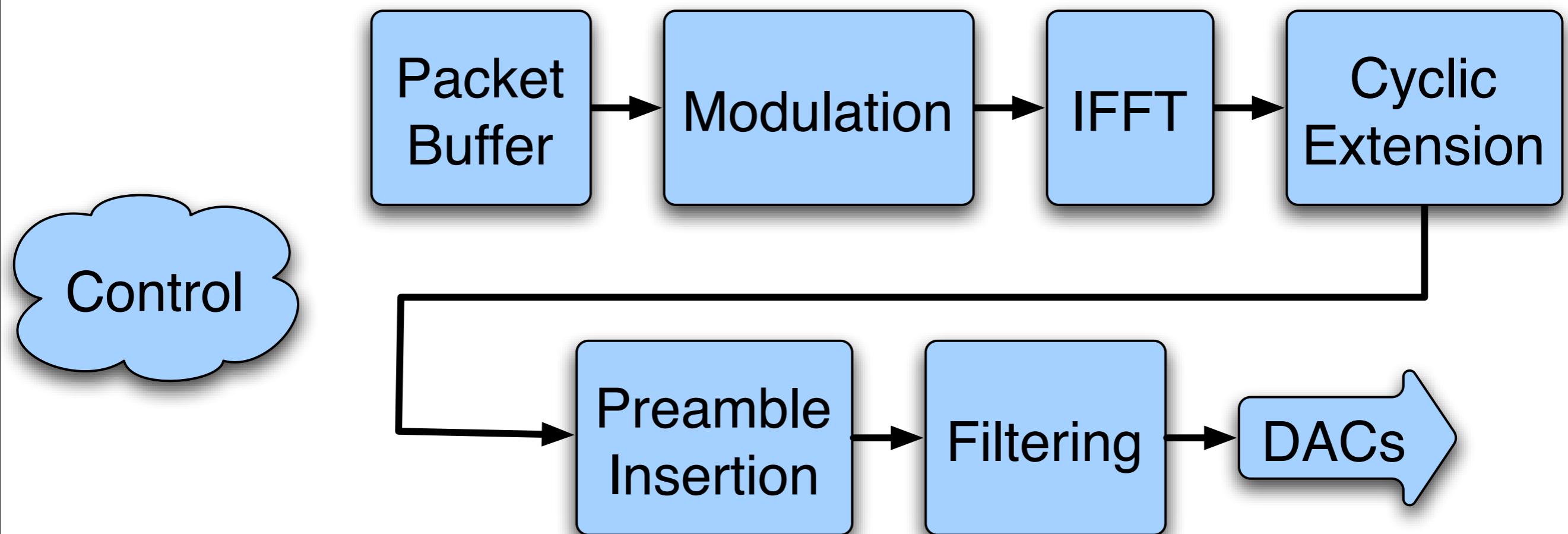
PHY Example: OFDM Tx

WARPLab offline vs. Sysgen real-time



PHY Example: OFDM Tx

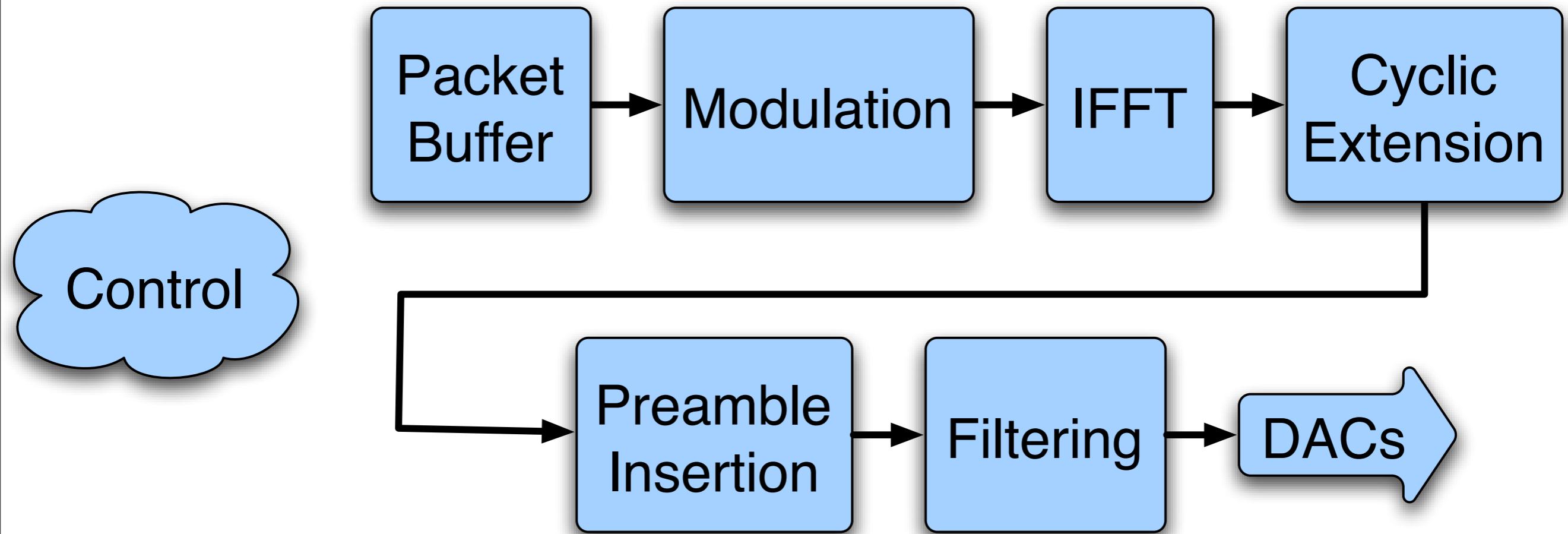
WARPLab offline vs. Sysgen real-time



- Offline Matlab processing
- Download samples to board
- Real-time Tx/Rx

PHY Example: OFDM Tx

WARPLab offline vs. Sysgen real-time



- Each sample to DACs is generated in real-time
- Real-time Tx/Rx

PHY Example: OFDM Tx

WARPLab offline vs. Sysgen real-time

```
trainingSym_freq = [0 -1 1 -1 1 -1 1 -1 1 -1 -1 -1 -1 1 1 -1 1 1 1 1 -1 -1 1 1 -1 -1 0 0 0...
0 0 0 0 0 0 1 -1 1 1 1 -1 -1 -1 1 1 -1 1 1 -1 1 1 -1 1 1 1 -1 -1 -1 -1];
trainingSyms_time = ifft(trainingSym_freq, 64);
numBytes = 240;
numOFDMSyms = 20;
fftWindowOffset = 6;
numTrainingSyms = 4;
pilotTonesTx = (randint(numOFDMSyms, 4, 2) .* 2) - 1;

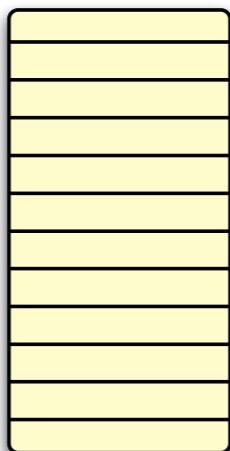
dataTx_qpsk = randint(1, numBytes*4, 4);
mod_qpsk = qammod([0:3], 4, 0, 'gray');
modnorm_qpsk = modnorm(mod_qpsk, 'avpow', 1);
symsTx_qpsk = repmat([zeros(1,47) 1], 1, 20);%qammod(dataTx_qpsk, 4, 0, 'gray') .* modnorm_qpsk;
symsTx_qpsk = qammod(dataTx_qpsk, 4, 0, 'gray') .* modnorm_qpsk;
symsTx_mat = reshape(symsTx_qpsk, 48, numOFDMSyms).'; %20x48
ifftInTx = zeros(20, 64);

%Start filling in the FFT input matrix, leaving zeros where needed
% Columns: 1->DC, 32->max +freq, 33->max -freq, 64->min -freq
% Leave zeros in columns([1 8 22 28:32 33:38 44 58])
ifftInTx(:, [2:7 9:21 23:27 39:43 45:57 59:64]) = symsTx_mat; %20x64
ifftInTx(:, [8 22 44 58]) = pilotTonesTx;
ifftInTx = [repmat(trainingSym_freq, numTrainingSyms, 1); ifftInTx];
ifftOutTx = ifft(ifftInTx.', 64).';

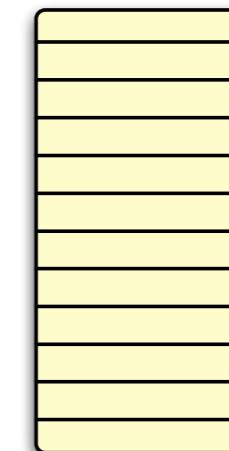
cycExtTx = [ifftOutTx(:,49:64) ifftOutTx];
TxVec = reshape(cycExtTx.', 1, prod(size(cycExtTx)));

TxVec_air = [zeros(1,250) interp(TxVec, 4) zeros(1,2^14 - length(TxVec)*4 - 250)];
```

Final Output
to DACs



I Buffer



Q Buffer

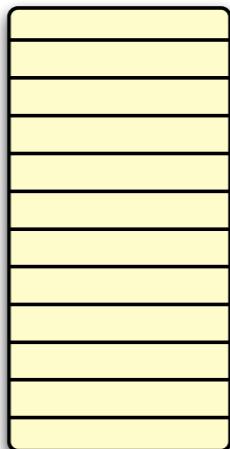
PHY Example: OFDM Tx

WARPLab offline vs. Sysgen real-time

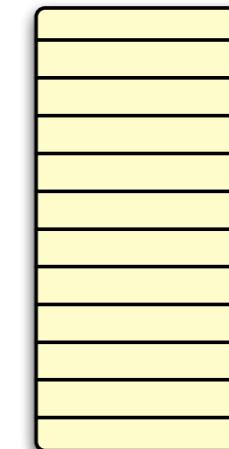
```
trainingSym_freq = [0 -1 1 -1 1 -1 1 -1 1 -1 -1 -1 -1 1 1 -1 1 1 1 1 -1 -1 1 1 -1 -1 0 0 0...  
0 0 0 0 0 0 1 -1 1 1 1 -1 -1 -1 1 1 -1 1 1 -1 1 1 -1 1 1 1 -1 -1 -1 -1 -1];  
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cycExtTx = [ifftOutTx(:,49:64) ifftOutTx];  
TxVec = reshape(cycExtTx.', 1, prod(size(cycExtTx)));  
  
TxVec_air = [zeros(1,250) interp(TxVec, 4) zeros(1,2^14 - length(TxVec)*4 - 250)];
```

Packet generation and modulation

Final Output
to DACs



I Buffer



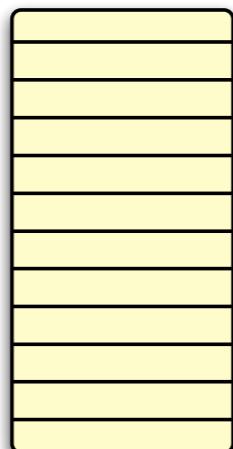
Q Buffer

PHY Example: OFDM Tx

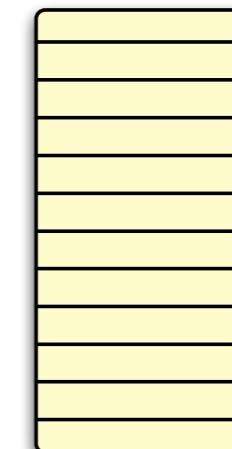
WARPLab offline vs. Sysgen real-time

```
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0 0 0 0 0 0 1 -1 1 1 1 -1 -1 -1 1 1 -1 1 1 -1 1 1 -1 1 1 1 -1 -1 -1 -1 -1];  
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cycExtTx = [ifftOutTx(:,49:64) ifftOutTx];  
TxVec = reshape(cycExtTx.', 1, prod(size(cycExtTx)));  
  
TxVec_air = [zeros(1,250) interp(TxVec, 4) zeros(1,2^14 - length(TxVec)*4 - 250)];
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Final Output
to DACs



I Buffer



Q Buffer

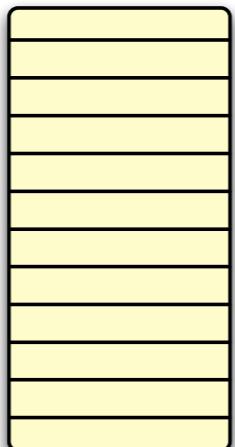
IFFT

PHY Example: OFDM Tx

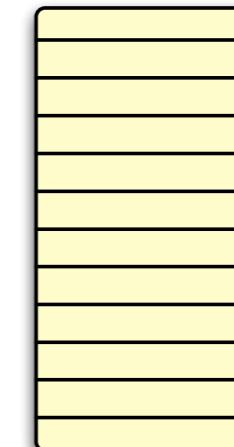
WARPLab offline vs. Sysgen real-time

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TxVec_air = [zeros(1,250) interp(TxVec, 4) zeros(1,2^14 - length(TxVec)*4 - 250)];
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Final Output
to DACs



I Buffer



Q Buffer

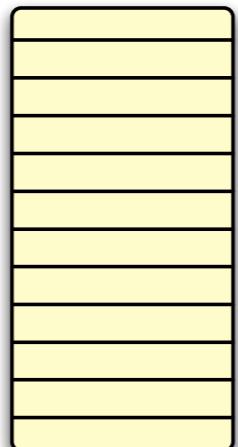
Cyclic extension

PHY Example: OFDM Tx

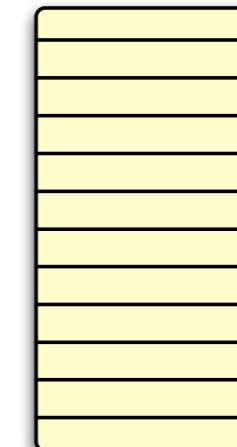
WARPLab offline vs. Sysgen real-time

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```

Final Output
to DACs



I Buffer

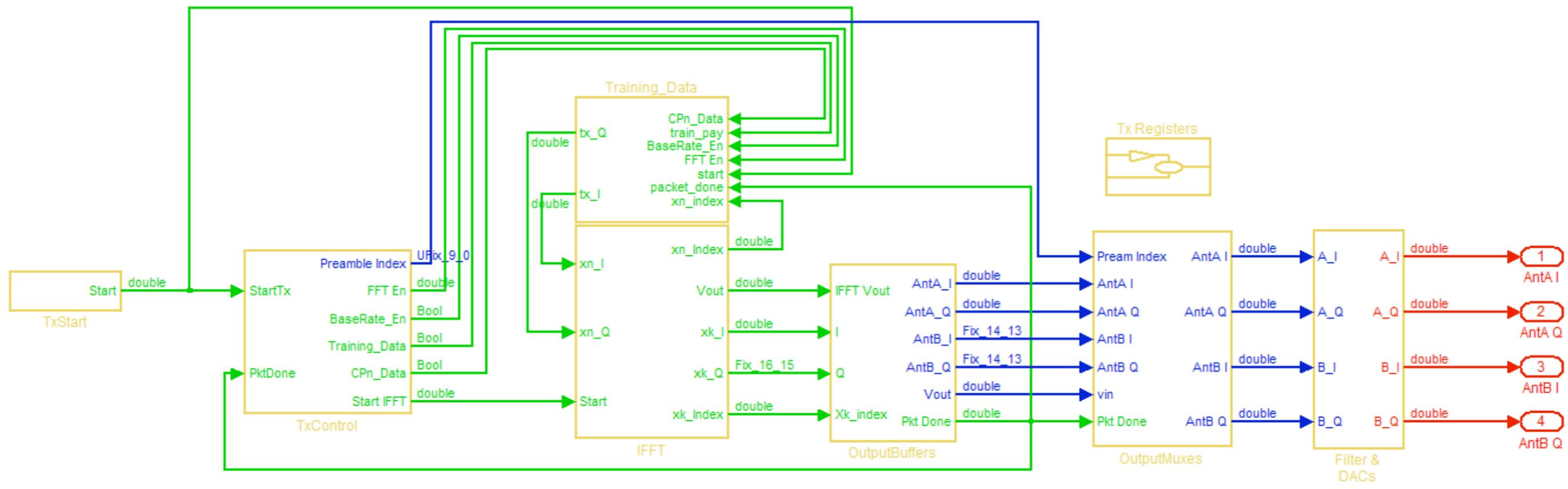


Q Buffer

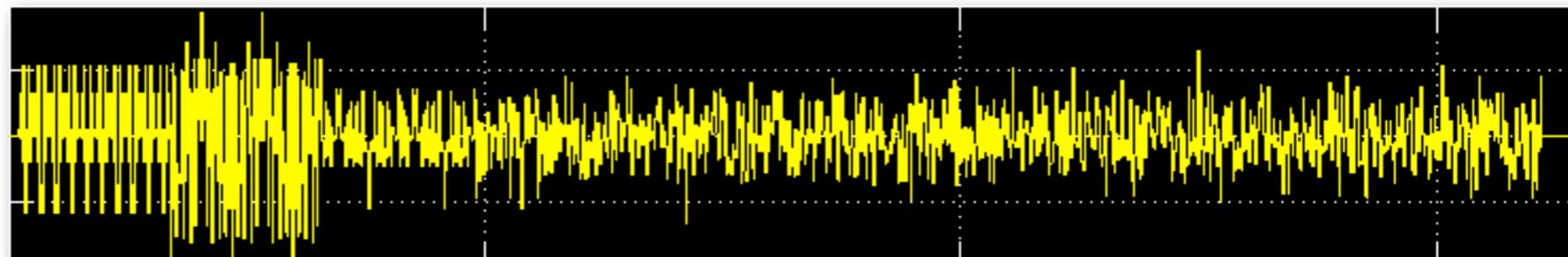
Filtering

PHY Example: OFDM Tx

WARPLab offline vs. Sysgen real-time

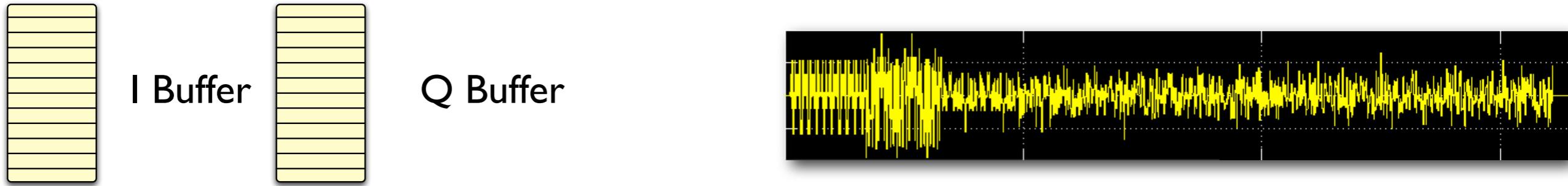


Final Output
to DACs



PHY Example: OFDM Tx

WARPLab offline vs. Sysgen real-time



Same final output to DACs

- Signal processing offline MATLAB
- SYNC signal
- Limited buffer length
- PHY algorithm test
- Cost of generating each sample in real time
- Control, Pkt Detection
- Allows a real time system
- Network test

WARPLab Examples

- Hardware characterization
- Channel measurement
- Sphere detection
- Cooperative communications
- Beamforming

Lab I:WARPLab

- WARPLab graphical interface
- SISO communication
- Measuring the wireless channel
- Building a real bits-to-RF transmitter
- Continuous transmitter mode
- Two-way communication
- 2x2 MIMO communication

WARPLab Overview

